A:

Architectural
Thinking
School
for Children

The **Architectural Thinking** School for Children teaches architectural thinking **as a tool for understanding the modern global world**.

The school **program** is designed for **7 years** of study and is organized in accordance with the principle of "one year, one course". School courses: "**Development**", "**Systems Thinking**", "**Interdisciplinarity-1, 2**", "**City Research**", and "**Professions-1, 2**". Each course is divided into four quarters. During each of the quarters, the student completes classes in different studios and, in the end, creates one final project: a book, a film, a map of the city, etc.

The School was founded in 2016 by the architect Alexander Novikov and the art critic and designer Elena Karpilova, as an institution of supplementary education in Minsk, Belarus. Due to the turbulence of recent years (revolution in Belarus and war in Ukraine), it was closed and reopened in Lisbon, Portugal under the umbrella of Trienal de Arquitectura de Lisboa with Portuguese and Russian speaking children – most of whom are refugees.

1ST QUARTER

1 YEAR: SYSTEMS THINKING

2 YEAR: CITY RESEARCH

3 YEAR: INTERDISCIPLINARITY

ARCHITECTURAL THINKING

FILM SCREENING
PSYCHOLOGY
GRAPHICS
GRAPHICS
STORYTELLING
STORYTELLING
GRAPHIC DESIGN
SCULPTURE
SCULPTURE
STREET-ART
PAPER MODELS
OBJECT DESIGN
ARCHITECTURE
ARCHITECTURE
PHOTOGRAPHY
FINAL EVENT

BASIC SKILLS

HUMAN
CITY, STRUCTURE, MAPPING, BUSINESS
HUMAN, ANATOMY, TIME
HUMAN SYSTEM, CITY SYSTEM

SCULPTURE / BIOLOGY

SYSTEMS / NATURE
ECONOMICS, OILITICAL SCIENCE, BUSINESS
FLORA, FAUNA, MICROBIOLOGY

STREET-ART / ECOLOGY

GRAPHIC DESIGN
FILMING
FILMING
POSTER
SOUND

CINEMA
PHOTOGRAPHY
PHOTOGRAPHY
ACTING
STAGE DESIGN
COSTUME DESIGN
ARCHITECTURE
ILLUSTRATION
SCREENWRITING
PSYCHOLOGY
EXHIBITION

4TH QUARTER

FONTS
GRAPHIC DESIGN
PHOTOGRAPHY
INTERIOR
POP-UP
ILLUSTRATION
ILLUSTRATION

BOOK

COMIC
COMIC
ILLUSTRATION
ARCH. OF THE BOOK
STORYTELLING
STORYTELLING
PSYCHOLOGY
EXHIBITION

PLACE
HISTORY, ENVIRONMENT PSYCHOLOGY
ATMOSPHERE, SOUNDSCAPE, COLOR
CITY SCULPTURE, CITY FURNITURE

PRODUCT DESIGN / CRAFT

ARCHITECTURE / CONTEMPORARY ART
FIGURE, FORM, MASS HOUSING
FUTURE: ECOLOGY, TRANSPORT, HUMAN
PROJECT OF FUTURE APARTMENT HOUSE

ARCHITECTURE

SCULPTURE
SCULPTURE
CONTEMPORARY ART
ARCH. DESIGN
ECOLOGY
STRUCTURE
ARCH. DESIGN
ARCH. DESIGN
ARCHITECTURE
DANCE
ARCH. DESIGN
OBJECT DESIGN
STORYTELLING
PHOTOGRAPHY

2ND QUARTER

3RD QUARTER

ARCHITECTURAL THINKING SCHOOL FOR CHILDREN